

FY2021 2Q ZOZO,Inc. CONSOLIDATED BUSINESS RESULTS





(FV2022) 202 TOZO INC. CONSOLIDATISO CUSHESS RESULTS









Overview

- Gross Merchandise Value : 229,507 million yen (+23.6%,YoY)
- Gross Merchandise Value (excluding other GMV) : 209,067 million yen (+12.7%,YoY) YoY growth rate was maintained at over 10%.
- Operating Profit : 23,791 million yen (+19.5%,YoY)

Although the advertising activities, such as TV commercial, were actively conducted, operating profit increased due to an increase in gross profit resulting from growth in gross merchandise value and advertising business, as well as cost reductions (mainly in logistics-related expenses and payment collection commission).

Gross Merchandise Value

ZOZOTOWN BUSINESS

Gross Merchandise Value : 177,454 million yen (+6.8%,YoY)

Consignment sales : 170,556 million yen (+6.2%,YoY)

USED sales : 5,602 million yen (+18.8%,YoY)



ZOZO Option: Option contracts which enables fashion category stores outside of ZOZOTOWN PayPay Mall, to participate special events produced by ZOZO and enjoy merits such as sales support



^{*1} From the 3rd quarter of the fiscal year ended March 2021, GMV for ZOZO Option stores at PayPay Mall are recorded.

^{*2} From the fiscal year ending March 2022, we are disclosing the GMV and net sales in new business segmentation. For detail, please refer "Change of business segments" in P.36.

FY2021 2Q HIGHLIGHTS

Profitability

Operating profit margin* (to the total gross merchandise value) : 11.4% (10.7% for FY2020 2Q)

- and a decline in payment collection commission due to the change of the vendor.
- as well as point promotion program

*Operating profit margin is calculated by operating profit divided by the gross merchandise value (excluding other GMV).

Topic

- OPGA TOUR "ZOZO CHAMPIONSHIP" with spectators will be held. Date: October 21 to 24, 2021

Venue: Accordia Golf Narashino Country Club (October 2021)

- ZOZO and ZOZO Technologies reorganized as of October 1. (October 2021)
- C Launch of "ZOZOMO," an OMO platform connecting ZOZOTOWN and physical stores of brands (October 2021)
- C "ZOZOMAT for Hands" to be distributed at BVLGARI JAPAN for a limited time from November 9, 2021. (October 2021)
- Sustainability report was published. (October 2021)



• Factors improving profitability : Improvement of gross profit margin due to the growth of advertisement business etc., a decline in logistics-related expenses ratio from improvement of operation efficiency improvement in logistics bases

•Factors worsening profitability : An increase in expenses for measures to attract customers, such as TV commercial,

OZOZO's new base, the headquarters in Nishi-Chiba, won the 34th Nikkei New Office Award "Creative Office Award" (September 2021)

• A new company "ZOZO NEXT Inc." was established to create new values by utilizing cutting-edge technologies. (October 2021)







(FV2022) 202 2020 Inc. CONSOLIDATISO CURACISC CERCURS





OVERVIEW OF THE FYZOZI ZQ

	The second se				
	FY2020 2Q	FY2021 2Q	YoY	Target	Progress Rate(%)
Gross Merchandise Value	185,631	229,507	23.6%	472,800	48.5%
Gross Merchandise Value (excluding other GMV)	185,526	209,067	12.7%	450,400	46.4%
Net sales	66,492	76,212	14.6%	162,600	46.9%
Gross profit	63,337	71,976	13.6%	_	_
(%Gross Merchandise Value)	34.1%	34.4%	0.3%		
SG&A	43,431	48,184	10.9%	_	_
(%Gross Merchandise Value)	23.4%	23.0%	-0.4%		
Operating profit	19,905	23,791	19.5%	47,800	49.8%
(%Gross Merchandise Value)	10.7%	11.4%	0.7%	10.6%	
Ordinary profit	19,957	23,759	19.1%	47,800	49.7%
Profit attributable to owners of parent	13,943	16,541	18.6%	33,300	49.7%

* %Gross Merchandise Value are represented in percentages after division by gross merchandise value (excluding other GMV).

* From the fiscal year ending March 2022, we are disclosing the GMV and net sales in new business segmentation. For detail, please refer "Change of business segments" in P.36.

* Effective from the fiscal year ending March 2022, we have adopted the new accounting standards for revenue recognition. Until the fiscal year ended March 2021, points-related expenses, which had been recorded in SG&A expenses, were reduced from salesin the respective businesses, and the results are disclosed as net sales.



(million¥)







		FY2	2020		FY2	2021
	1Q	2Q	3Q	4Q	1Q	2Q
Gross Merchandise Value	95,330	90,301	118,611	115,194	116,812	112,695
Gross Merchandise Value (excluding other GMV)	95,330	90,195	115,247	106,999	106,700	102,367
YoY (%)	19.5%	13.0%	22.2%	17.3%	11.9%	13.5%
Net sales	33,674	32,818	41,987	38,922	38,866	37,346
SG&A	21,860	21,571	25,742	26,714	24,333	23,851
YoY (%)	18.3%	4.3%	1.4%	25.5%	11.3%	10.6%
(%Gross Merchandise Value)	22.9%	23.9%	22.3%	25.0%	22.8%	23.3%
Operating profit	10,423	9,482	13,880	10,358	12,591	11,200
YoY (%)	33.9%	73.4%	126.4%	21.8%	20.8%	18.1%
(%Gross Merchandise Value)	10.9%	10.5%	12.0%	9.7%	11.8%	10.9%

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(million¥)





INCREASE-DECREASE ANALYSIS OF OPERATING PROFITIYOY COMPARISON)





	Changes	in SG&A expenses		>
Increase in fixed costs -1.8				
 Increase in the number of employees 	Increase in variable costs -2.2			
 Increase in the number of logistics bases 	 Increase in gross merchandise value 	Increase in promotion related -0.6 expenses	Increase in other expenses -0.02	
 Increase in outsourcing 		ing expenses from active implementa- tion of TV commer- cials etc.		
tion, year		 Due to the adoption of the accounting standards for reve- nue recognition, point-related ex- penses were de- ducted from net sales from this fiscal year 		Operating Profit 23.7
cing commission epreciation. ding outsourcing),				
osts and variable	costs.			

FY2021 2Q



CONSOLIDAYED BALANCE SHEET

	FY2020 (as of March 31, 2021)	FY2021 2Q (as of September 30, 2021)		FY2020 (as of March 31, 2021)	FY2021 2Q (as of September 30, 2021)
Current assets	99,796	80,390	Current liabilities	65,180	56,334
Cash and deposits	61,648	47,810	Short-term borrowing	20,000	20,119
Merchandise and finished products	1,792	2,132	Noncurrent liabilities	4,968	5,315
Noncurrent assets	25,860	24,685	Total liabilities	70,149	61,650
Tangible assets	12,019	11,769	Shareholders' equity	55,651	43,471
Intangible assets	2,915	2,657	Treasury stock	-24,146	-45,048
Investments and other assets	10,925	10,258	Total net assets	55,507	43,425
Total assets	125,656	105,076	Total liabilities and net assets	125,656	105,076



(million¥)







	FY2020 2Q	FY2021 2Q	YoY	Reason for change
Cash flows from operating activities	15,663	15,278	-384	Increase in income taxes paid
Cash flows from investing activities	-1,463	-558	905	Expenses for expansion of the new office and logistics warehouse
Cash flows from financing activities	-7,530	-28,571	-21,040	Gains and losses from purchase and disposal of treasury stock
Cash and cash equivalents at the end of the year	40,270	47,810	7,540	

(million¥)





OUTLINE OF INITIATIVES TO COMPLY WITH



We are considering to move to the new market segments (Prime Market) of the Tokyo Stock Exchange that is scheduled to open in April 2022. We are implementing the above measures in order to meet one of the requirements of the Prime Market; the ratio of tradable shares must be at least 35%. When the distribution to the market is completed, the ratio of tradable shares is expected to exceed 35%.













1 Cash flows from operating activities 2 Cash flows from investing activities



(million¥)

③ Cash flows from financing activities

④ Substantial free cash flows

(1 + (2)) -Expenditure from dividends







* Net Profit margin are calculated by net profit divided by gross merchandise value (excluding other GMV).











* ZOZO FURIMA Business ended on June 30, 2017.

* From the fiscal year ending March 2022, we are disclosing the GMV and net sales in new business segmentation. For detail, please refer "Change of business segments" in P.36. Figures in above are after the change.

Gross merchandise value of new shops opened in FY2021 2Q **ZOZOTOWN** Business : ¥2.2 billion (accounts for 1.3% of the gross merchandise value)







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* ZOZO FURIMA Business ended on June 30, 2017.

* Effective from the fiscal year ending March 2022, we have adopted the new accounting standards for revenue recognition. Until the fiscal year ended March 2021, points-related expenses, which had been recorded in SG&A expenses, were reduced from sales in the respective businesses, and the results are disclosed as net sales.







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* Operating profit margins are calculated by operating profit divided by gross merchandise value (excluding other GMV).

20%

16%

12%



SELLING, GENERAL AND ADMINISTRATIVE(SG&A) EXPENSES

	FY202	20 2Q	FY20	21 2Q	YOY	Increase decrease factors
	Amount	%Gross Merchandise Value	Amount	%Gross Merchandise Value	%Gross Merchandise Value	
Payroll and staff costs(*)	12,760	6.9%	13,770	6.6%	-0.3%	
Payroll costs for employee	4,894	2.6%	5,606	2.7%	0.1%	Transition of the number of employees on consolidated basis: FY2020 2Q 1,265 → FY2021 2Q 1,359
Logistics-Related Expenses (Including Outsourcing)	7,866	4.2%	8,164	3.9%	-0.3%	Previous fiscal year: (1st quarter) Disruptions caused by the large volume of inventory received (2nd quarter) Efficiency reduced due to tight storage space for inventories. Current fiscal year: There were no major disruptions and operated efficiently. *Expanded logistics bases in the third quarter of the previous fiscal year
Outsourcing Commission (Excluding Logistics-Related Expenses)	2,347	1.3%	2,929	1.4%	0.1%	
Shipping	13,197	7.1%	15,084	7.2%	0.1%	Packaging and freight to the gross merchandise value remained at the same level as the previous fiscal year, as there was no significant decline in order value.
Commission of Payment collection	5,026	2.7%	5,059	2.4%	-0.3%	Decrease in expenses from the change of vendor
Promotion related expenses	2,355	1.3%	3,009	1.4%	0.1%	
Advertising	1,475	0.8%	3,009	1.4%	0.6%	Deployed active user attraction measures such as TV commercials Distribution of ZOZOGLASS free-of-charge
Reward points related expenses	880	0.5%	-	-	-	Deduction from net sales instead of recording to the SG&A expense, due to the adoption of the accounting standards for revenue recognition
Rent expense	2,224	1.2%	2,863	1.4%	0.2%	Increase in the number of logistics bases
Depreciation	1,004	0.5%	932	0.4%	-0.1%	Undepreciated expenses of the old office were recorded as extraordinary loss in the 4th quarter of the last fiscal year
Amortization of goodwill	175	0.1%	201	0.1%	0.0%	
Stock Compensation Expenses	18	0.0%	51	0.0%	0.0%	
Others	4,321	2.3%	4,281	2.0%	-0.3%	Decrease in expenses due to the change of packaging materials (cardboard for delivery)
Total SG&A	43,431	23.4%	48,184	23.0%	-0.4%	

* Payroll includes directors' remuneration, employee salaries, bonus, legal welfare expenses, retirement benefits cost, provision for employee bonus, expenses of company pension premium, subcontracting payroll, a portion of expenses at logistics centers operation. "Employee" includes directors, full employees and personnel engaged in operations other than logistics operation, "Logistics-Related Expenses" includes part-timers, dispatched workers(subcontracting payroll) and substantial personnel expenses within outsourcing commission of staff working for logistics operations. * Numbers of % Gross Merchandise Value are calculated by each expense divided by gross merchandise value (excluding other GMV).



(million¥)









* Operating profit margins are calculated by operating profit divided by gross merchandise value (excluding other GMV).

30%

25%

20%

15%

10%





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20%

16%

12%



				FY2	020					FY2	021	
		IQ	2	2Q		3Q	4	IQ		IQ	2	2Q
	Amount	%Gross Merchandise Value										
Payroll and staff costs(*)	6,465	6.8%	6,294	7.0%	6,639	5.8%	7,844	7.3%	6,883	6.5%	6,887	6.7%
Payroll costs for employee	2,409	2.5%	2,484	2.8%	2,497	2.2%	3,666	3.4%	2,831	2.7%	2,774	2.7%
Logistics-Related Expenses (Including Outsourcing)	4,056	4.3%	3,809	4.2%	4,141	3.6%	4,177	3.9%	4,051	3.8%	4,112	4.0%
Outsourcing Commission (Excluding Logistics-Related Expenses)	1,197	1.3%	1,149	1.3%	1,320	1.1%	1,418	1.3%	1,429	1.3%	1,499	1.5%
Shipping	6,655	7.0%	6,542	7.3%	7,195	6.2%	7,185	6.7%	7,597	7.1%	7,486	7.3%
Commission of Payment collection	2,561	2.7%	2,464	2.7%	3,078	2.7%	2,734	2.6%	2,580	2.4%	2,478	2.4%
Promotion related expenses	1,075	1.1%	1,279	1.4%	2,779	2.4%	2,967	2.8%	1,796	1.7%	1,212	1.2%
Advertising	619	0.7%	855	0.9%	2,230	1.9%	2,228	2.1%	1,796	1.7%	1,212	1.2%
Reward points related expenses	455	0.5%	424	0.5%	548	0.5%	739	0.7%		-	-	-
Rent expense	1,232	1.3%	992	1.1%	1,515	1.3%	1,484	1.4%	1,431	1.3%	1,432	1.4%
Depreciation	553	0.6%	450	0.5%	497	0.4%	548	0.5%	454	0.4%	478	0.5%
Amortization of goodwill	81	0.1%	93	0.1%	99	0.1%	100	0.1%	101	0.1%	100	0.1%
Stock Compensation Expenses	0	0.0%	17	0.0%	13	0.0%	15	0.0%	13	0.0%	38	0.0%
Others	2,035	2.1%	2,285	2.5%	2,602	2.3%	2,414	2.3%	2,043	1.9%	2,237	2.2%
Total SG&A	21,860	22.9%	21,571	23.9%	25,742	22.3%	26,714	25.0%	24,333	22.8%	23,851	23.3%

* Payroll includes directors' remuneration, employee salaries, bonus, legal welfare expenses, retirement benefits cost, provision for employee bonus, expenses of company pension premium, subcontracting payroll, a portion of expenses at logistics centers operation. "Employee" includes directors, full employees and personnel engaged in operations other than logistics operation, "Logistics-Related Expenses" includes part-timers, dispatched workers(subcontracting payroll) and substantial personnel expenses within outsourcing commission of staff working for logistics operations. * Numbers of % Gross Merchandise Value are calculated by gross merchandise value (excluding other GMV). * Effective from the fiscal year ending March 2022, we have adopted the new accounting standards for revenue recognition. Until the fiscal year ended March 2021, points-related expenses, which had been recorded in SG&A expenses, were reduced from sales in the respective businesses, and the results are disclosed as net sales.

(million¥)





NUMBER OF TOTAL BUYERS



^{*} PayPay Mall is not included.



Number of total buyers = Active members and guest buyers who made at least one purchase within a year Guest buyers = Total number of guest purchases within a year Active members = Members who have made at least one purchase within a year







* Shops of the private brand "ZOZO" and "Multi-Size" are not included to the number of shops.







^{*} PayPay Mall is not included







* PayPay Mall is not included.







* PayPay Mall is not included.







* PayPay Mall is not included * The numbers of shipments are the combined results of the ZOZOTOWN business.











^{*} PayPay Mall is not included.

Average retail price = Gross Merchandise Value / Number of pieces

25%

15%

-5%

-15%

-25%





8,516 7,991 5% 7,346 7,501 7,409 7,370 -0.3% 1.2% -2.1% -3.8% -5% -5.1% -11.7% -15% -25% FY2019 4Q FY2020 1Q FY2020 2Q FY2020 3Q FY2020 4Q FY2021 1Q FY2021 2Q

25%

15%



(FV2022) 202 2020 Inc. CONSOLIDATED CUSINESS RESULTS









CONSOLIDATED BUSINESS FORCAST AND DIVIDEND FOREGAST FOR FY2021

Gross Merchandise Value

Gross Merchandise Value (excluding other GMV)

Net sales

Operating profit

Operating Profit Margin (% Gross Merchandise Value)

Ordinary profit

Profit attributable to owners of parent

Net profit per share

Estimated dividends per share (Plan)

* Operating profit margin is calculated by operating profit divided by gross merchandise value (excluding other GMV).

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	FY2021 Plan*	YoY
	472.8 billion yen	12.7%
	450.4 billion yen	10.5%
	162.6 billion yen	10.3%
	47.8 billion yen	8.3%
	10.6%	
	47.8 billion yen	7.7%
	33.3 billion yen	7.7%
	109.05 yen	
	55 yen	





CHANGES IN BUSINESS SEGMENT

We will disclose the gross merchandise value and net sales in the following business segment from the fiscal year ending March 2022. In addition, we will retrospectively reclassify and disclose the results for the fiscal year ended March 31, 2021 and earlier.

Past business segment (until FYE March 2021)	
ZOZOTOWN Business	
Consignment Shop	
ZOZOUSED	
Purchased Stock Shop	
PB Business	
)
MSP Business]
)]
MSP Business	








FY2021 TARGET BY BUSINESS SEGMENT

ZOZOTOWN Business Outright Purchase/Production & Sale Consignment sales USED sales PayPay mall BtoB Business Gross Merchandise Value (excluding other G

Others

Gross Merchandise Value

Advertisement Business

	Target for Gross Merchandise Value	YoY
	393.4 billion yen	+10.1%
les	3.6 billion yen	+104.7%
	378.0 billion yen	+9.9%
	11.8 billion yen	+1.5%
	33.0 billion yen	+17.0%
	24.0 billion yen	+7.3%
GMV)	450.4 billion yen	+10.5%
	22.4 billion yen	+92.0%
	472.8 billion yen	+12.7%

Target for Net Sales	YoY
4.9 billion yen	+19.0%







GROSS MERCHANDISE VALUE & PERATING PROFIT MARGIN



* Operating profit margins are calculated by operating profit divided by gross merchandise value (excluding other GMV).



12%

10%

8%

6%

4%

2%

0%

38



FV2022 2020 Inc. CONSOLIDATED CUSHESS RESULTS





CORPORATE PHILOSOPHY







Inspire the world. Deliver joy every day.





EMPLOYEES

(Average age 33.1 years old)

NUMBER OF BRANDS HANDLED ZOZOTOWN TOTAL BUYERS (1 year basis)













Japan's Largest Online Retailer of Apparel and Accessories

- \bigcirc 1,502 stores offering 8,451 brands.
- \bigcirc At any given time, more than 830,000 items are available with an average of 2,900 new items added everyday.
- O Systems, design, to fulfillment, all functions are built in house.
- Same-day delivery service/Gift-wrapping service/Deferred payment etc.
- Opened ZOZOTOWN shop on PayPay Mall which is operated by Yahoo Japan Corporation.



Japan's largest fashion coordination app

O When uploading coordinate pictures, tag each item worn in the look, using information on our data base.

The systems allows anyone to search for coordinates and items by various queries.

- Official users who we call WEARISTAS, include popular models, singers, actors and actresses.
- Over 15.0 million downloads
- \bigcirc Now available in all geographic areas.











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		ZOZOTOWN	ZOZOTOWN PayPay Mall Shop
Overview		One of the largest fashion e-commerce sites in Japan providing original services specialized in fashion	E-commerce site for wide range of users also expecting cross-category shopping other than the fashion category
Number of shops		1,502 (As of September 30, 2021)	1,359 (As of September 30, 2021)
Selling items		Full line-up	Freely selected by each shop
Detail of consignment		All the operations needed for EC business such as shooting, measurement, logistics, customer support, operation support etc.	Same as the left
Original services provided		Deferred payment, ZOZO Trade-in, same-day delivery, preorder, ZOZOCARD, brand coupons, gift-wrapping service, image search function, ZOZOMAT, ZOZOGLASS etc.	Brand coupons, same-day delivery, preorder
Payment methods		Credit cards, cash on delivery, convenience store payment, deferred payment, LINE Pay, PayPay	PayPay, credit cards, cash on delivery
Reward points		No *ZOZO point of 5% of product price (excluding tax) will be granted only for ZOZOCARD	PayPay bonus points or T points based on PayPay campaign
Revenue	Consignment sales commission from brands	Commission rate stipulated in each contract with brands	Same as the left (Commission rate is same as ZOZOTOWN)
	Shipping revenue from customers	210 yen (including tax)	Same as the left
	Shop opening commission	No	Yes (rate is undisclosed)
Expenses	Payment collection commission	Yes	No (yes for only cash on delivery)
bear by ZOZO	Customer attraction cost	Yes	No
	Reward points cost	Yes	No







ZOZOTOWN Business

Outright Purchase / Production & Sales

24 stores are operating on ZOZOTOWN. In addition to purchasing inventory from brand manufacturers and selling them on ZOZOTOWN, it manufactures and sells merchandise by utilizing the planning abilities of influencers such as brand manufacturers,celebrities etc. Sales = Gross merchandise value generated by each store*

Consignment Sales

We operate 1,478 shops as consignment businesses. This business model allows us to carry a certain amount of products from the brands, while giving us low inventory risk. Sales = Gross merchandise value of each store × commission rate*

\bigcirc USED Sales

We purchase used fashion products from our users, and resell them as a second-hand business. Sales = Gross merchandise value*



Opened ZOZOTOWN shop on PayPay Mall which is operated by Yahoo Japan Corporation.

Sales = Gross merchandise value of each store × commission rate



We help developing and operating online shop and logistics operations, etc., on behalf of some brands which have stores on ZOZOTOWN.

We currently provide back-end service to 48 stores.

- In the case of providing all services from website development and operation to logistics operations, etc.
- Sales = Gross merchandise value of these online shop × Commission rate
- In the case of providing logistics operations service but not website development and operation services

Sales = Commission fee based on the number of shipments and items

Both of the above sales include other sales such as initial shop opening commission, shipping fee etc.

Advertisement Business

Advertisement business will gain advertisement income from client companies including brands by providing advertisement spots utilizing the user base of ZOZOTOWN and WEAR.

Sales = Advertisement income







CHIBA2 and IBARAKI1 are warehouses with shipping function and IBARAKI4 will also have the function in the future.





Introduction of IR website https://corp

Information below are available at our IR website.

IR News ... The latest IR information are posted in a timely manner. <u>https://corp.zozo.com/en/ir/</u>

ESG/CSR ... Introducing our initiatives on ESG/CSR.

https://corp.zozo.com/en/sustainability/

Financial Highlights ... Financials for the past 3 years are available. Data can be downloaded in both PDF and excel format.

https://corp.zozo.com/en/ir-info/financial-highlights/

Introduction of IR Mail

By registering your email address to our IR Mail,

we will send you information pertain to our IR such as latest news releases. If you wish to register, please make access to the following link.

* News and information will be sent through the service provided by Magical Pocket Corporation.

IR Mail Subscription https://corp.zozo.com/ir-info/mail-magazine/

https://corp.zozo.com/en/ir-info/



This material has been created for the sole purpose of introducing the company's business activities, and not for soliciting investments. The business forecasts and the future outlook described in the material is based on information currently available. The forecast includes uncertainfies such as sudden changes, therefore actual results may differ.



2020 Technologies which I belonged to was merged into 2020 this October. I left my team at the same time, then started to work in a new environment. I was quite excited, but a bit worried because there were many people who I met for the first time or after a long time. But, everyone was as good as before, and even the new members had "ZOZO-ism", and I was able to get to know them immediately. I'm sure that lots of 2020 members are feeling the same through this reorganization. Once again, I felt the strength of bringing together good people. I made our daily life into a manga as I did last time. I hope that you will feel familiarity or sympathy to us, and we always appreciate your support.



2021-10.28 m0224

Afterword

2020

we created an animation film that shows our vision on the reorganization of 2020 and 2020 Technologies.





